

Product Specification Rev A Mechatronix, LLC <u>www.mechatronix.net</u> March, 2006

Mechatronix, LLC Microcontroller and Graphics LCD Demonstrator Board © 2006



This project uses an AtemI ATMEGA128 as the microcontroller. It controls an Optrex 128X64 Graphics LCD display, F-51852GNFQJ-LB-ABN. Both Atmel and Optrex are registered trademarks.

Demonstrator Board Feature List

- 1. Source code examples for LCD control are provided and written in C
- 2. An Optrex graphics LCD display with white segments and blue background is provided
- 3. RS232 interface with charge pump power supply included

4. DB9 connector type allows easy mating to other connectors that require flush mounting. NO jack screws portruding

- 5. Blue and White menu select switches with "tactile feel"
- 6. Red reset switch for easy identification
- 7. Regulated wall adapter included

8. PCB pads for optional breakout connector to allow direct connection to the cable of the LCD for monitoring or for driving the lcd signals. This breakout connector can be used for logic analyzer access.

9. Padout for LCD power supply components when using the LCD's internal power supply.
10. A potentiometer with a knob to drive a variable voltage into one of the A/D inputs on the microprocessor to allow for a user controlled analog control of contrast or control of a signal to be displayed on the LCD.

11. Pinout on two 10 pin I/O connectors for the microprocessor which are identical to Atmel's own eval kits

12. Extremely low profile back side of pcb made possible by use of low-heighth SMT components

13. Red LED connected to the microprocessor which is included for user indication of their own choice

14. User and microprocessor controllable LCD bias with microprocessor storage of LCD bias setting

15. Microprocessor controllable LED backlight which is hooked to a spare PWM output which would allow for custom BL intensity (pwm feature not implemented but available)

16. The ratioed LCD power supplies are provided external to the display to prevent contrast changes across the display when using the internal power supplies.

17. External crystal provided for the Atmel microprocessor in order to provide an accurate and stable time clock

18. The LCD is mounted to the pcb by four standoffs which allows for easy mechanical assembly to project boxes and to other circuit boards

19. A 2.1mm power jack is used which helps prevent the supply from being connected in reverse polarity

20. Has been tested with both Optrex models F-515X and F-518X graphic LCDs having different backlight colors.

21. PCB pads provided for both LCD X/7 and X/9 power divider options.

22. PCB can be configured for either parallel or serial control of the LCD.

23. Larger size easy to use rotary backlock LCD connector. Allows easy replacement of displays to try different models.

24. Controller is shipped with a CD that also includes key data sheets of electrical components on the Demonstrator board.

25. Optional 4 X 4 keypad available

26. Optional 5 way navigational switch including push to select

Screens available on the demonstrator board.

- 1. Dancing Lines (such as with screen savers)
- 2. 5X8 landscape font
- 3. 8X8 checkerboard squares
- 4. 4X4 checkerboard squares
- 5. 2X2 checkerboard squares
- 6. 1X1 (single pixel) checkerboard squares
- 7. 2 Orbiting pixels about a stationary pixel
- 8. Splash screen with company name and project description



Picture of the dancing lines as it moves on the display.

Description of software files available on the CD:

default<folder>

dep<folder>

OptrexAVR.o.d – compiler output file (Not readable) Makefile OptrexAVR.eep – compiler output file (Not readable) OptrexAVR.elf – OptrexAVR.hex – is the programming file to be loaded into the ATMEGA128 using AVR studio OptrexAVR.lss – compiler output file (Not readable)

OptrexAVR.map – Memory mapping file

OptrexAVR.o – compiler output file (Not readable)

font.h -5x8 font

globals.h – global variable declarations, defines, and AVR includes

graphics.c – high level graphic routines such as line_dance, orbit, etc.

graphics.h – header file for graphics.c

initialize.c - initialize AVR ports, timers, interrupts, ADC, etc.

initialize.h – header file for initialize.c

lcd.c – basic graphic routines used to write to the display

lcd.h – header file for lcd.c

OptrexAVR.aps - AVR Studio workspace

OptrexAVR.c - top level code contains "main"

Controls available on the LCD demonstrator board

Tactile Switches and other I/O

These 2 toggle switches scroll through the 8 example screens.



Toggle Screens Left



Reset switch for LCD and Atmel micro.



Reset

Contrast adjust switch for LCD. By pressing the switch multiple times, the negative LCD voltage continually decreases. The voltage will roll-over and start over again at a maximum value.



Potentiometer to Atmel A/D



Atmel to red LED, user selectable use



Pinout of connectors available on the demo board:

LCD side connectors:

7.5VDC Power connector – 2.1mm



KPD (Keypad connector) - to Atmel - 10 pin



A/Ds (A/Ds connector) – to Atmel – 10 pin



Programming connector – to Atmel – 6 pin





Serial port connector - DB9



The LCD's LED BackLight Power connector



Component side connectors

LCD breakout connector - not populated



0.1" LCD Breakout Connector

2mm pads used for changing LCD control serial/parallel. Parallel control following. Parallel control is default setting.



Setup for serial control of LCD following.



Alternate pc board setups.

Used for external control of LCD bias. The ratioed voltages are buffered and driven to LCD.

LCD bias - X/9 divider option



LCD bias – X/7 divider option – board mod required



Internal boost converter (power supply) for LCD – 3X boost mode, all pads are empty as default.



Complete Schematic will be provided with each purchased system.

Accessories which may be added to the LCD controller

Both options plug into the keypad 10 pin connector

5 way switch with push to select:



4X4 keypad:



Please contact mechatronix.net if either of these options is desired.